

Chapters 7 and 8

Strategy Focus: Understanding Greek Mythology

In order to understand what you are reading, you will be introduced to some of the Olympian Gods and Goddesses of Greek Mythology.

Artemis: Goddess of Wild Things

Artemis is physically strong, able to defend herself, and a defender and guardian of wildlife. Artemis is a freedom-loving young woman who likes to roam the forests with her female companions. She doesn't care for city life and keeps to the natural, wild environment.

Good readers use background knowledge to better comprehend...



STRATEGY FOCUS: COMPREHENSION QUESTIONS

As you read chapters 7-8, answer the questions below by putting one letter per box. **Note:** Some boxes may not be used. After answering all of the questions, unscramble the letters in the shaded boxes to answer the Bonus Question.

Annabeth told Percy that his _____ wasn't dead- in fact he was one of the gods.

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Annabeth believed the gods were angry because something was stolen from them. If what was stolen wasn't returned by the _____ solstice, then there would be trouble.

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Percy found out through Luke that Annabeth wanted to go on a _____ and thought he might be "the one" she had been waiting for to go with.

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At camp, Percy would rotate through outdoor activities, canoe, and take _____ fighting lessons.

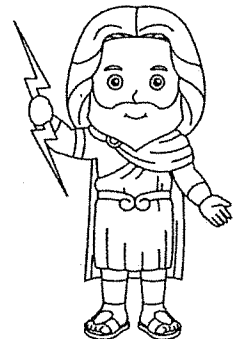
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During the sword fighting duel with Luke, Percy was able to knock Luke's sword away and point his sword at Luke's _____.

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The "Big Three" (Zeus, _____, and Hades) decided after World War II that they would not have any more "heroes" (children) to stop wars from happening.

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Bonus Question: Now unscramble the shaded letters to form a word that fits in the following blank space. The Greek God Hermes was known as the God of _____ and Troubleshooting.

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Describe what happened to Percy during and after "capture the flag". What did everyone realize about Percy after the game?



STRATEGY FOCUS: EXTENDING THE TEXT

Good readers will extend the meaning of what they are reading. "Capture the Flag" is a traditional outdoor sport, generally played by children, where two teams have a flag (or other marker). The objective is to capture the other team's flag, located at the team's "base", and bring it safely back to their own "base". On the "flag" to the left, design a flag that you think Percy would have had for his team. On the "flag" to the right, explain how your design relates to the story.

Two large, empty, wavy-edged rectangular boxes are positioned side-by-side, intended for a student to draw a flag on the left and write an explanation on the right.

Strategy Focus: Extending the Text
For this focus, you do not have to write anything down.
All you need to do is think about it and be ready to share.

Have you ever played "capture the flag"? If so, how did it turn out?
If not, does it sound like a game that you would want to participate in?

Good readers will think about what they are reading...

